



INDRA ARYA SLAMET PRADITYA

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Bachelor's degree in Computer Science with Cum Laude honors, possessing a strong foundation in software development, data analysis, and cloud computing. Experienced in building user-focused mobile applications through the Bangkit Academy program and proficient in various modern development tools. Possesses a unique advantage by combining IT technical expertise and professional experience in creative digital production (UI/UX, videography, visual storytelling) to produce technology products that are not only functional but also visually appealing. Ready to provide technical and innovative contributions in the positions of Software Developer, Data Analyst, or IT Staff.

Work Experience

PT Wesclic Indonesia Neotech - Yogyakarta, Indonesia

Aug 2025 - Nov 2025

Editor Video & Film (Intern)

Produced and edited high-quality video content for company branding, marketing campaigns, and internal needs using Adobe Premiere Pro and After Effects. Collaborated with the creative and marketing teams to conceptualize visual storytelling that aligns with company goals. Managed the post-production process including cutting, color grading, sound mixing, and rendering.

- **High Discipline & Reliability:** Maintained a perfect punctuality record and strict adherence to deadlines while working in a Hybrid arrangement (3 days WFO / 3 days WFH).
- **Workflow Efficiency:** Successfully managed communication and project handovers between remote and in-office days, ensuring seamless production timelines.
- **Technical Implementation:** Applied creative videography skills to enhance the visual quality of the company's digital assets.

Education

UIN Sunan Kalijaga Yogyakarta  - Yogyakarta, Indonesia

Sep 2021 - Aug 2025

Bachelor of Informatics, 3.54/4.00

- I graduated from a Bachelor of Informatics program with a strong focus on software development and UI/UX design. During my studies, I was involved in various individual and team software development projects, and successfully developed and presented a final project that combined programming skills with user-centered design principles. On the other hand, I was active in extracurricular activities that developed my creative media skills, including creating video and design portfolios using professional software such as Adobe Premiere Pro, After Effects, Lightroom, and other tools. I also took part in the Community Service Program (KKN), contributing through educational activities, visual content production, and documentation of local events, as well as attending workshops and masterclasses related to videography and digital media production.

Bangkit Academy  - Indonesia

Aug 2023 - Jan 2024

Certificate in Mobile Development

- I successfully completed the 2023 Bangkit Academy cohort, a career readiness program supported by Google, GoTo, and Traveloka. This intensive program strengthened my technical skills, soft skills, and English language proficiency. During the program, I collaborated with a cross-functional team to develop a Capstone Project (Frenzy App) by applying Agile methodology and a product-thinking approach to solve real-world problems. This experience significantly improved my problem-solving abilities and prepared me to face challenges in the

technology industry.

Videography Business Masterclass - Indonesia

Jun 2022 - Apr 2023

Videography Business Masterclass - Participant Focus on video production, storytelling, and videography business strategies Year

- My commitment to media production is also demonstrated by my participation in this Masterclass, where the main focus is on videography business strategy, storytelling, and video production. I practice advanced video editing techniques using Adobe Premiere Pro and DaVinci Resolve, complete challenges related to cinematography and content marketing, and learn industry standard workflows and client communication.

Organizational Experiences

Himpunan Mahasiswa Informatika - UIN Sunan Kalijaga Yogyakarta

Oct 2021 - Apr 2022

Media, Informasi, dan Komunikasi

During my time in university, I was an active member of the Informatics Student Association, specifically in the Media, Information, and Communication division. This organization serves as a platform for Informatics students to develop leadership, collaboration, and technical skills outside the classroom through various student-led programs and initiatives.

In my role within the Media division, I was responsible for managing visual communication and content creation for the association's internal and external needs. I contributed to the design of promotional materials, event documentation, and social media content. This experience allowed me to combine my passion for creative media with organizational work, while improving my ability to communicate effectively through digital platforms.

- Designing promotional materials such as posters, banners, and digital flyers for student events and campaigns
- Managing content for the organization's social media platforms to increase engagement and maintain a consistent visual identity
- Capturing and editing photos and videos for event documentation and post-event publications
- Collaborating with other divisions to fulfill their media and information needs
- Assisting in the planning and execution of communication strategies for internal announcements and public outreach
- Maintaining the organization's digital assets and archives for future use

Dewan Eksekutif Mahasiswa Fakultas - UIN Sunan Kalijaga Yogyakarta

Apr 2022 - Apr 2023

Media, Informasi, dan Komunikasi

I was also a member of the Student Executive Board at the Faculty of Science and Technology, serving in the Media, Information, and Communication division. This organization acts as the executive student body at the faculty level, aiming to represent student interests, facilitate academic and non-academic programs, and serve as a communication bridge between students, faculty leaders, and external stakeholders.

Within the Media division, I was responsible for creating and managing visual content to support the faculty's events, campaigns, and communication strategies. This included designing promotional materials, producing event documentation, and managing social media presence. The role strengthened my creative, organizational, and communication skills while working in a collaborative, multi-disciplinary environment.

- Designing visual assets for faculty-wide events, including posters, social media graphics, event kits, and presentation materials
- Managing and curating content across official social media platforms to ensure consistent and effective communication with students
- Documenting events through photography and videography, and editing materials for post-event publications or promotional use
- Collaborating with other divisions and student organizations to fulfill their media and communication needs

- Supporting the development of faculty-wide campaigns by creating digital content and maintaining public engagement
- Ensuring the faculty's brand and messaging are clearly represented across all platforms

Project and Capabilities

- **Programming & Development:** Python (Data Science), Java/Kotlin, Android Studio, Git, Agile Methodology, SOLID Principles.
- **Cloud & Architecture :** Microsoft Azure Fundamentals (AZ-900), REST APIs, Android Architecture Components.
- **Data & Local Storage:** Room Database, DataStore, JSON Parsing.
- **Frenzy App (Capstone Project Bangkit 2023) (2023):** Collaborate in a cross-functional team using Agile methods and a product-thinking approach to develop Android applications that provide solutions to real-world problems.
- **Story App (2023):** Develop an intermediate photo sharing application that implements paging, background threads, testing, and local database storage.
- **Development & Design:** UI/UX Principles, Java/Kotlin (Dasar), Android Studio, Git, Agile Methodology.
- **Creative Production:** Videography , Photography , Video Editing, Cinematography, Visual Storytelling.
- **Software Kreatif:** Adobe Premiere Pro , Adobe After Effects , Adobe Lightroom , Capcut , DaVinci Resolve.
- **Soft Skills:** Teamwork & Collaboration, Leadership & Organizational Skills, Effective Communication (Visual & Verbal), Problem-Solving (Product-Thinking), Creativity & Adaptability